

Introducing the AnyWhere Interface Switch

The *Missing Link* for User Interfaces



- 1 to 4 pushbutton switches with built-in LCD display
- GPI Control- Turn ON, Turn OFF, Toggle
- Ethernet Control- UDP, TCP/IP
- No Programming Required
- No Scripting Language
- Simple to Configure From a Web Browser

Powerful Control

Switch Press → GPI On/Off

Switch Press → Transmit Ethernet Command

Switch Press → Control 2 GPIs
Transmit 3 Ethernet Commands

Switch Press #1 → Control GPI #3
Transmit 2 Ethernet Commands

Switch Press #2 → Control GPI #2
Wait 2 seconds
Transmit 3 Ethernet Commands



- Display status and user prompts on switch face
- Create a 10 step sequence, 5 actions per step
- Execute one step per switch press. Execute 5 actions per switch press.
- Mounts in duplex or quad electrical box
- Power over Ethernet(POE) or optional external power supply

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Revision History

- Version 1.0 Original
- Version 1.1 Added description of EXT Tally Commands
- Version 1.2 Added depth of electrical junction box to specifications
- Version 1.3 Added Remote Device types GTP/DC and USP

1. ANYWHERE INTERFACE SWITCH MODELS

	MODELS		
	AIS-20	AIS-24	AIS-44
Pushbutton Switches	2	2	4
LCD display mounted on switch face	2	2	4
GPO Outputs Isolated, dry, relay contact closures	0	4	4
Ethernet Port RJ45 10baseT Half Duplex	1	1	1
Power	Power over Ethernet (POE) Or, optional external power, 5.4 watts		
Size fits in standard electrical junction box with 2.25 inch depth	duplex junction box	quad junction box	quad junction box



AIS-20



AIS-24



AIS-44

2. INSTALLATION & CONFIGURATION

A. INSTALLATION

1. Connect Ethernet RJ45 male connector to the Ethernet connector on the rear
2. Power using Power Over Ethernet(POE) . Power is provided through Ethernet RJ45. No additional connections are required.
Or, power using optional external power supply. Connect power supply to power connector on the rear of AnyWhere Interface Switch
3. On models AIS-24 and AIS-44, wire 2-pin Phoenix-style connector male and connect to female connector on rear.
4. Mount AnyWhere Interface Switch in electrical junction box.

B. GPO CONNECTORS

Four GPO connectors mounted on rear of unit.

Pin#	Description
1	Relay common
2	Relay Normally Open

C. CONFIGURATION

Use the [GPO Actions](#) web page to configure GPO operation.

Use the [Serial Port Configuration](#) web page to configure the serial port.

Use the [Remote Device Assignment](#) web page to configure Ethernet connections.

POWER

The AnyWhere Interface Box is powered from an Ethernet switcher/ router that supports Power Over Ethernet (POE), or from an optional external power supply. The AIB requires 12 volts DC at 2 amps from an external power supply and 13 Watts from POE switch. An external power supply may be purchased from DNF Controls.

DEFAULT ETHERNET CONFIGURATION

IP Address:	192.168.10.217
Subnet Mask:	255.255.255.0
Gateway:	192.168.10.1

RESET TO FACTORY DEFAULTS

Press and hold rear mounted switch for 10 seconds to reset the IP address, subnet mask, Gateway, and configuration to factory defaults.

CONFIGURATION

The AnyWhere Interface Switch(AIS) is configured using a standard web browser (Internet Explorer, Firefox, and Chrome). Enter the AIS's IP address in the Address/ URL bar, typically located at the top of the web browser page, to access the AIS's Home Page. Use the links on the left side of the Home Page to access the desired configuration web page.

All configuration settings are saved in non-volatile storage in the AIS. Settings are retained when power is removed from the AIS.

Settings may be uploaded to a computer as a configuration file (.dnf) for archiving. Configuration files may be downloaded from a computer into the AIS to restore a saved configuration. A configuration file contains all of the AIS's configurations except IP address, subnet mask, and gateway address. The AIS does not support partial configuration upload or download. The configuration file is a not a text formatted file. It can not be viewed or modified with a text editor.

To access the System Configuration web page, use the following log-on when prompted.

User name: dnfuser

Password: controls

D. POWER UP

At power up, when power is applied to the AnyWhere Interface Switch(AIS), from POE or external power supply, the product Model Number will be displayed on switch #1 for approximately 5 seconds. After 5 seconds, the Tally Mode settings will determine which text legends and switch backlight color will be displayed. (See TALLY Configuration Web Page section.)

During the time that the Model Number is displayed, press any switch to view the Ethernet IP address, Subnet Mask, Gateway address, and MAC address settings. On a two switch or four switch unit, "VIEW MODE" will be displayed on switch #2 or #3.

In VIEW MODE:

Press any switch to view the IP Address.

Press any switch to view the Subnet Mask.

Press any switch to view the Gateway Address.

Press any switch to view the MAC address.


Press any switch to exit VIEW MODE.

The AIS will automatically exit VIEW MODE after 30 seconds when no switch has been pressed.

3. SYSTEM CONFIGURATION Web Page

Software Upgrade:	Use this link to install the P1 upgrade file provided by DNF Controls
Web Upgrade:	Use this link to install the Web pages' upgrade file provided by DNF Controls
Save Configuration to PC:	Use this link to save the AIS's current configuration to a configuration file on a computer. The web browser will prompt for file name and directory. The file extension must be 'dnf'.
Restore Configuration from PC:	Use this link to download a configuration file from your computer into the AIS. The web browser will prompt for directory and configuration file name. The file extension must be 'dnf'.
Set Configuration to Defaults:	Use this link to reset all AIS configurations to factory defaults. This will NOT change the IP address, subnet mask or gateway address. The AIS will reboot automatically.
Enter Label:	Enter 32 character label which is only displayed on the Home Page to identify the AIS.
Enter the new IP settings below:	Enter the new IP address, Gateway, and Subnet Mask. Click on <u>Save Config</u> to save the new entries. The AIS will reboot automatically.

4. GPO Configuration Web Page



- Home
- Remote Device Assignment
- Switch 1 Configuration
- Tally 1 Configuration
- Switch 2 Configuration
- Tally 2 Configuration
- Switch 3 Configuration
- Tally 3 Configuration
- Switch 4 Configuration
- Tally 4 Configuration
- GPOs
- System Configuration

[Refresh](#)

GPO CONFIGURATION					
GPO#	GPO Label	User Defined ON State	Operating Mode	Momentary On Time (*10ms)	Currently
1	LIGHT ON	Relay Closed	Latch	0	OFF
2	LIGHT OFF	Relay Closed	Latch	0	OFF
3	START SHOW	Relay Closed	Momentary	100	OFF
4	ADVANCE	Relay Closed	Momentary	53	OFF

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GPO Label	Enter any 15 characters or symbols. For user convenience only.
User Defined ON State	<p>RELAY OPEN: The relay is OPEN when the GPO is ON. The relay is CLOSED when the GPO is OFF.</p> <p>RELAY CLOSED: The relay is CLOSED when the GPO is ON. The relay is OPEN when the GPO is OFF (Factory Default).</p>
User Defined Operating Mode	<p>MOMENTARY: The GPO turns ON, waits for the MOMENTARY ON TIME to expire, and then automatically turns OFF.</p> <p>LATCH: The GPO turns ON and stays ON. The GPO turns OFF and stays OFF.</p>
Momentary ON Time	For MOMENTARY operating mode only. ON duration for Momentary GPO. Drop down menu settable from 0.01 sec to 2.0 sec.

5. REMOTE DEVICE LIST Configuration Web Page



AnyWhere Interface Switch

Home
Remote Device Assignment
Switch 1 Configuration
Tally 1 Configuration
Switch 2 Configuration
Tally 2 Configuration
System Configuration

[Refresh](#)

REMOTE DEVICE LIST									
Device #	Remote Device Label	Device Type	Connection Type	Connection Mode	UDP Attempts	IP Address	Port Number	Heartbeat Rate (seconds)	Connection Status
1	Remote1	---	UDP	Client Transmit	3	0.0.0.0	0	5	-----
2	GTP.67	GTP/DC	UDP	Client Transmit	3	192.168.10.67	161	5	Connected
3	Remote3	EXT Tally	UDP	Client Transmit	3	0.0.0.0	0	5	-----
4	USP-8	GTP/DC USP	UDP	Client Transmit	3	0.0.0.0	161	5	-----

The AnyWhere Interface Switch(AIS) will communicate only with the Remote Devices listed in the table below.
The AIS will send data only to the IP Address/Port Number entered for the Remote Device.
The AIS will receive data only from the IP Address/Port Number entered for the Remote Device.

NOTE:

TCP/IP Connection Mode

Client Transmit: Connect -> Transmit -> Disconnect. (Remote Device configured as Server)
Client Transmit/Receive: Connect -> Stay Connected. (Remote Device configured as Server)
Server Receive/Transmit: Accept connection from Remote Device. (Remote Device configured as Client)

AIS listens on port **50000** for UDP messages from Remote Devices with Connection Type= UDP.

TCP/IP Server Connection Mode:

AIS listens on Port **50001** for connection request from Remote Device 1
AIS listens on Port **50002** for connection request from Remote Device 2
AIS listens on Port **50003** for connection request from Remote Device 3
AIS listens on Port **50004** for connection request from Remote Device 4

Set Device Type= "EXT Tally" to accept External Tally commands from Remote Device.

The AnyWhere Interface Switch (AIS) will transmit commands to and receive commands from the Remote Devices listed on this web page. If a Remote Device is not listed on this page, the AIS will not send commands to that device, nor will it accept commands from that device.

Remote Device Label	Enter any 32 characters. Device label is displayed on Switch Configuration and Tally Configuration web pages.
Device Type	<p>EXT Tally- ONLY for a Remote Device that will be using the AIS's EXT Tally protocol to control AIS key legend and key color.</p> <p>GTP/DC- Connect to DNF Controls GTP-32 and DC20 devices</p> <p>USP- Connect to DNF Controls USP devices</p> <p>Otherwise, set to '-----'.</p>
Connection Type	For Device Type '-----' Select UDP or TCP/IP
Connection Mode	<p>For TCP/IP Only</p> <p>Client Transmit: Establish connection to remote device. Transmit command. Disconnect from remote device.</p> <p>Client Transmit/Receive: Establish connection to remote device. Maintain connection to remote device.</p> <p>Server Receive/Transmit: Accept connection from client. Only client at assigned IP Address can connect The client is responsible for maintaining connection.</p> <p>Server Mode only, AnyWhere Interface Switch listens on the following ports: Port 50001 for connection from Remote Device 1 Port 50002 for connection from Remote Device 2 Port 50003 for connection from Remote Device 3 Port 50004 for connection from Remote Device 4</p>

UDP Attempts	For UDP Connection Type only. The number of times that the message will be sent separated by 10milliseconds. Since UDP does not provide guaranteed delivery, UDP Attempts provides more than one transmit attempt to deliver the message.
IP Address	Client or Destination IP address
Port Number	Destination port number for transmit commands
Connection Status	For GTP/DC and USP Device Types For TCP/IP Connection Types

6. SWITCH- Steps/ Actions Configuration Web Page

Switch

SWITCH #1

STEPS: 10 | ACTIONS: 5 | LINK: Group A | MODE: Execute → Next Step | Save Changes

200 characters in length.
 ie. x and y are values 0 - 9 or A- F. Two characters must follow %.
 Transmit command up to %WT. Wait ttt time, 001 - 999 milliseconds. Transmit next part of command.
 proximate wait time.

aracters are NOT transmitted. Use **%20** to transmit a space character.
 hit a single quote character ("").
 hit a double quote character (').

Save Configuration

SWITCH CONFIGURATION TABLE		
Action	Data	ASCII/HEX Command (200 Characters Maximum)
1	STEP1	

Each switch supports a sequence of 10 switch presses and 5 actions for each switch press. After power up, the first switch press will cause the Step #1 actions to be executed. The second switch press will cause the Step #2 actions to be executed. The third switch press will cause the Step #3 actions to be executed. After executing the Step 10 actions, the next switch press will cause the Step #1 actions to be executed. All Actions are executed in the order displayed. An Action must complete before the next Action will be executed.

This configuration pages sets the actual number of Steps that will be used and the number of actions per step that will be used.

Steps	Select 1 – 10. Every switch press will advance to the next step number per the MODE selection.
Actions	Select 1 – 5. Each switch press will execute the indicated number of user assigned actions.
Link	Select None, Group A or Group B. On each Group A switch's switch press, all Group A switches will go to that switch's Step number. On each Group B switch's switch press, all Group B switches will go to that switch's Step number. All grouped keys will be on the same Step number at all times. Switches set to NONE will operate independently from all other switches.
Mode	<p>Execute → Next Step: Execute the current switch Step number and then advance to the next Step number. After executing the last Step number, go to the first Step number.</p> <p>Execute → Previous Step: Execute the current switch Step number and then go to the previous Step number. After executing the first Step number, go to the last Step number.</p> <p>Next Step → Execute: Go to the next Step number and then execute its actions. If on the last Step number, go to the first Step number.</p> <p>Previous Step → Execute: Go to the previous Step number and then execute its actions. If on the first Step number, go to the last Step number.</p>

7. SWITCH Configuration Web Page



AnyWhere Interface Switch

- Home
- Remote Device Assignment
- Switch 1 Configuration
- Tally 1 Configuration
- Switch 2 Configuration
- Tally 2 Configuration
- System Configuration

SWITCH #1

STEPS: 5 ACTIONS: 1 LINK: None MODE: Execute → Next Step

USAGE:

ASCII/HEX Command is 1 – 200 characters in length.
 Use %xy to enter HEX value. x and y are values 0 – 9 or A– F. Two characters must follow %.
 Use %Wttt to add WAIT. Transmit command up to %WT. Wait ttt time, 001 – 999 milliseconds. Transmit next part of command.
 NOTE-%WT is only an approximate wait time.

NOTE- Spaces between characters are NOT transmitted. Use %20 to transmit a space character.
 Use %22 to transmit a single quote character (').
 Use %27 to transmit a double quote character (").

SWITCH CONFIGURATION TABLE				
Step#	Device	Control Action	Data	ASCII/HEX Command (200 Characters Maximum)
1	GTP/DC	Key Press	9	
2	USP	Key Press	5	
3	EXT Tally	Transmit Command	1	test 1
4	Other	Transmit Command	1	%01%02%03%04
5	Local	Pause(seconds)	1	

A Step's Actions are executed in the order displayed. An Action must complete before the next Action will be executed. Each Step Action will execute in the order displayed until all actions for that Step have completed.

[Remainder of page left blank]

Step Number	Identifies the 1 – 10 Steps displayed. Set the number of Steps and Actions by using the Steps/ Actions Configuration at the top of the web page.	
Device	For each Action, select LOCAL or a specific Remote Device to affect	
Control Action	For Local Device:	
	Do Nothing	No action executed
	Local GPO ON	Turn ON selected GPO
	Local GPO OFF	Turn OFF selected GPO
	Local GPO Toggle	Toggle the selected GPO. If ON, then turn it OFF. If OFF, then turn it ON.
	Goto Step #1	The switch goes back to its first step
	Continue to Next Step	After executing the Actions for the current Step, execute the Actions for the next Step.
	Set Switch #1 to Step#	Set Switch #1 to the indicated Step number
	Set Switch #2 to Step#	Set Switch #2 to the indicated Step number
	Set Switch #3 to Step#	Set Switch #3 to the indicated Step number
	Set Switch #4 to Step#	Set Switch #4 to the indicated Step number
	Pause	Wait 0.25 seconds to 10 seconds before executing the next Action
	For Remote Device:	
	GTP/DC: Key Press Key Release GPO Status	Transmit Key Press notification to GTP/DC Transmit Key Release notification to GTP/DC Transmit (USP) GPO status notification to GTP/DC
	USP: Key Press	Transmit Key Press notification to USP
	EXT Tally: Transmit Command	Transmit the user entered ASCII/ Hex command
	Other: Transmit Command	Transmit the user entered ASCII/ Hex command

Data	For Local Device:	
	Local GPO ON	GPO#
	Local GPO OFF	GPO#
	Local GPO Toggle	GPO#
	Set Switch #1 to Step#	Step Number
	Set Switch #2 to Step#	Step Number
	Set Switch #3 to Step#	Step Number
	Set Switch #4 to Step#	Step Number
	Pause	Wait time: 0.25 seconds to 10 seconds
	For Remote Device:	
	GTP/DC:	
	Key Press	Key number 1 - 16
	Key Release	Key number 1 - 16
	GPO Status	GPO number 1 – 4
	USP:	
Key Press	Key number 1 – 16	
EXT Tally:		
Transmit Command	ASCII/ Hex command	
Other:		
Transmit Command	ASCII/ Hex command	

ASCII/ Hex Command	<p>An ASCII/HEX Command is 1 - 200 characters in length.</p> <p>Use %xy to enter HEX value. x and y are values 0 - 9 or A- F. Two characters must follow %.</p> <p>Use %WTttt to add WAIT.</p> <p>Transmit command characters to the left of %WT. Wait ttt time, 001 - 999 milliseconds. Transmit next part of command or rest of command.</p> <p>NOTE-%WT is only an approximate wait time.</p> <p>NOTE- Spaces between characters are NOT transmitted.</p> <p style="padding-left: 40px;">Use %20 to transmit a space character.</p> <p style="padding-left: 40px;">Use %22 to transmit a single quote character (").</p> <p style="padding-left: 40px;">Use %27 to transmit a double quote character (').</p>
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8. TALLY Configuration Web Page

DNF CONTROLS AnyWhere Interface Switch

SWITCH TALLY #1

TALLY MODE: Follow Switch Save Change

Step#	Key#	Font	Color
1	Key#1	Small	Green
2	Key#1	Small	Green
3	Key#1 Step3	Small	Green
4	Key#1 Step4	Small	Green
5	Key#1 Step5	Small	Green
6	Key#1 Step6	Small	Green
7	Key#1 Step7	Small	Green
8	Key#1 Step8	Small	Green
9	Key#1 Step9	Small	Green
10	Key#1 Step10	Small	Green

Tally Mode	Fixed	Key legend and color are static
	Follow Switch	The key legend and color defined for the current Step will be displayed on the face of the switch
	Follow Local GPO	The key legend and color assigned for OFF will be displayed when the indicated GPO is OFF. The key legend and color assigned for ON will be displayed with then GPO is ON.
	Follow USP	The key legend and color follow the assigned USP GPI or GPO. The key legend and color assigned for OFF will be displayed when the assigned GPI or GPO is OFF. The key legend and color assigned for ON will be displayed with the assigned GPI or GPO is ON.
	Follow GTP/DC	The key legend and color follow the assigned GTP-32, DC20, or DC21 event label. The key legend and color assigned for OFF will be displayed when the assigned Event Label is OFF. The key legend and color assigned for ON will be displayed with the assigned Event Label is ON. (See Event Notification Table on GTP or DC.)
	EXT Tally Commands	A Remote Device will control the key legend and color using the DNF's EXT Tally protocol. (On the Remote Device List web page, set Device Type for this Remote Device to "EXT Tally".) See "EXT Tally Commands" section for command format.

TALLY MODE:	Fixed	Save Change
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Text	Font	Color
Key#1 Step1	Small	Green

Text	Static legend displayed on face of switch
Font	Font size: Small- 18 Characters 6 characters per row x 3 rows Normal- 8 Characters 4 characters per row x 2 rows Big- 3 Characters 3 characters per row x 1 row
Color	Switch backlight color: Dark, Red, Green, Amber Flashing, Blinking or Solid

TALLY MODE:	Follow Local GPO	Save Change
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Source	OFF Text	OFF Font	OFF Color	ON Text	ON Font	ON Color
1	Key#1 Step1	Small	Green	Key#1 Step2	Small	Green

Source	GPO# to follow
OFF Text	legend displayed on face of switch when GPO is OFF
OFF Font	Font size: Small- 18 Characters 6 characters per row x 3 rows Normal- 8 Characters 4 characters per row x 2 rows Big- 3 Characters 3 characters per row x 1 row
OFF Color	Switch backlight color: Dark, Red, Green, Amber Flashing, Blinking or Solid
ON Text	legend displayed on face of switch when GPO is ON
ON Font	Font size: Small- 18 Characters 6 characters per row x 3 rows Normal- 8 Characters 4 characters per row x 2 rows Big- 3 Characters 3 characters per row x 1 row
ON Color	Switch backlight color: Dark, Red, Green, Amber Flashing, Blinking or Solid

TALLY MODE:	
Follow Switch <input type="button" value="v"/>	<input type="button" value="Save Change"/>

Step#	Text	Font	Color
1	Key#1 Step1	Small <input type="button" value="v"/>	Green <input type="button" value="v"/>
2	Key#1 Step2	Small <input type="button" value="v"/>	Green <input type="button" value="v"/>
3	Key#1 Step3	Small <input type="button" value="v"/>	Green <input type="button" value="v"/>
4	Key#1 Step4	Small <input type="button" value="v"/>	Green <input type="button" value="v"/>
5	Key#1 Step5	Small <input type="button" value="v"/>	Green <input type="button" value="v"/>
6	Key#1 Step6	Small <input type="button" value="v"/>	Green <input type="button" value="v"/>
7	Key#1 Step7	Small <input type="button" value="v"/>	Green <input type="button" value="v"/>
8	Key#1 Step8	Small <input type="button" value="v"/>	Green <input type="button" value="v"/>
9	Key#1 Step9	Small <input type="button" value="v"/>	Green <input type="button" value="v"/>
10	Key#1 Step10	Small <input type="button" value="v"/>	Green <input type="button" value="v"/>

Step#	Switch Step Number
Text	legend displayed on face of switch
Font	Font size: Small- 18 Characters 6 characters per row x 3 rows Normal- 8 Characters 4 characters per row x 2 rows Big- 3 Characters 3 characters per row x 1 row
Color	Switch backlight color: Dark, Red, Green, Amber Flashing, Blinking or Solid

TALLY MODE:	<input type="button" value="Save Change"/>
Follow USP	

Remote Device	Source Type	Source	OFF Text	OFF Font	OFF Color	ON Text	ON Font	ON Color
Remote1	Remote GPI	1	Key#1 Step1	Small	Green	Key#1 Step2	Small	Green

Remote Device	Remote USP
Source Type	Remote GPI or Remote GPO
Source	GPI number or GPO number
OFF Text	legend displayed on face of switch when GPI or GPO is OFF
OFF Font	Font size: Small- 18 Characters 6 characters per row x 3 rows Normal- 8 Characters 4 characters per row x 2 rows Big- 3 Characters 3 characters per row x 1 row
OFF Color	Switch backlight color: Dark, Red, Green, Amber Flashing, Blinking or Solid
ON Text	legend displayed on face of switch when GPI or GPO is ON
ON Font	Font size: Small- 18 Characters 6 characters per row x 3 rows Normal- 8 Characters 4 characters per row x 2 rows Big- 3 Characters 3 characters per row x 1 row
ON Color	Switch backlight color: Dark, Red, Green, Amber Flashing, Blinking or Solid

TALLY MODE:	<input type="button" value="Save Change"/>
Follow GTP/DC	

Remote Device	Event Label	Value	OFF Text	OFF Font	OFF Color	ON Text	ON Font	ON Color
Remote1	Event_Label0	0	Key#1 Step1	Small	Green	Key#1 Step2	Small	Green

Remote Device	Remote GTP-32, DC20, or DC21
Event Label	Event Label from GTP or DC Event Notification Table
Value	User Register value for "UR_" type event labels
OFF Text	legend displayed on face of switch when event label is OFF
OFF Font	Font size: Small- 18 Characters 6 characters per row x 3 rows Normal- 8 Characters 4 characters per row x 2 rows Big- 3 Characters 3 characters per row x 1 row
OFF Color	Switch backlight color: Dark, Red, Green, Amber Flashing, Blinking or Solid
ON Text	legend displayed on face of switch when event label is ON
ON Font	Font size: Small- 18 Characters 6 characters per row x 3 rows Normal- 8 Characters 4 characters per row x 2 rows Big- 3 Characters 3 characters per row x 1 row
ON Color	Switch backlight color: Dark, Red, Green, Amber Flashing, Blinking or Solid

9. EXT Tally Commands Description

The External Tally Commands control the text and backlight displayed on the AnyWhere Interface Switch's LCD display face. The backlight is the color of the face of the switch—Red, Green, Amber, or Dark.

Command Format:

[+ # + cmd + = + key# + data +]

NOTE: '+' has been added between command elements for ease of reading. Do not include '+' in the actual command.

The '[' and ']' mark the beginning and end of the command text, respectively.

The '#' immediately follows '['.

Replace 'cmd' with:

T followed by the font size and then text to be displayed on the switch face

C to set control the color of the switch's backlight

The '=' immediately follows 'cmd'.

Replace 'key#' with the key number to be controlled: 1, 2, 3, or 4

Replace 'data' with the desired information. See examples below.

COMMAND: (use the first letter only)

(C)olor of switch backlight

(T)ext displayed on switch face

BACKLIGHT COLOR:

0 = SOLID_DARK

1 = SOLID RED

2 = SOLID GREEN

3 = SOLID AMBER

4 = BLINKING RED FAST

5 = BLINKING RED SLOW

6 = BLINKING GREEN FAST

7 = BLINKING GREEN SLOW

8 = BLINKING AMBER FAST

9 = BLINKING AMBER SLOW

Example #1: Set switch #1 backlight to SOLID RED

Command is [#C=11]

Example #2: Set switch #3 backlight to BLINKING AMBER FAST

Command is [#C=38]

TEXT

A maximum of 18 characters may be displayed on the switch face, 3 rows of 6 characters, using SMALL font size. Any number of characters less than 18 may be displayed.

A maximum of 8 characters may be displayed on the switch face, 2 rows of 4 characters, using NORMAL font size. Any number of characters less than 8 may be displayed.

A maximum of 3 characters may be displayed on the switch face, 1 row of 3 characters, using BIG font size. Any number of characters less than 3 may be displayed.

Font Size:

0 = Small font- 6 characters x 3 rows

1 = Normal font- 4 characters x 2 rows

2= Big Font- 3 characters x 1 row

Example #3: Set switch #2 font size to Normal, 2 rows of 4 characters, and display "Test1234" on the face of the switch.

Command is [#T=21Test1234]

Example #4: Set switch #1 font size to Big, 1 row of 3 characters, and display "BIG" on the face of the switch.

Command is [#T=12BIG]

Example #5: Set switch #4 font size to Small, 3 rows of 6 characters, and display "abcdefghijklmnopqr" on the face of the switch.

Command is [#T=40abcdefghijklmnopqr]

Example #6: Set switch #3 font size to Small, 3 rows of 6 characters, and display "TEST" on the face of the switch.

Command is [#T=30TEST]

Example #7: Set switch #1 font size to Small, 3 rows of 6 characters, and display "TEST" on the second row. Add 6 spaces after the font size to force TEST to the second row.

Command is [#T=10 TEST]

10. DNF CONTROLS LIMITED WARRANTY

DNF Controls warrants its product to be free from defects in material and workmanship for a period of one (1) year from the date of sale to the original purchaser from DNF Controls. In order to enforce the rights under this warranty, the customer must first contact DNF's Customer Support Department to afford the opportunity of identifying and fixing the problem without sending the unit in for repair. If DNF's Customer Support Department cannot fix the problem, the customer will be issued a Returned Merchandise Authorization number (RMA). The customer will then ship the defective product prepaid to DNF Controls with the RMA number clearly indicated on the customer's shipping document.

The merchandise is to be shipped to:

DNF Controls
19770 Bahama Street
Northridge, CA 91324
USA

Failure to obtain a proper RMA number prior to returning the product may result in the return not being accepted, or in a charge for the required repair. DNF Controls, at its option, will repair or replace the defective unit. DNF Controls will return the unit prepaid to the customer. The method of shipment is at the discretion of DNF Controls, principally UPS Ground for shipments within the United States of America. Shipments to international customers will be sent via air. Should a customer require the product to be returned in a more expeditious manner, the return shipment will be billed to their freight account.

This warranty will be considered null and void if accident, misuse, abuse, improper line voltage, fire, water, lightning or other acts of God damaged the product. All repair parts are to be supplied by DNF Controls, either directly or through its authorized dealer network. Similarly, any repair work not performed by either DNF Controls or its authorized dealer may void the warranty.

After the warranty period has expired, DNF Controls offers repair services at prices listed in the DNF Controls Price List. DNF Controls reserves the right to refuse repair of any unit outside the warranty period that is deemed non-repairable.

DNF Controls shall not be liable for direct, indirect, incidental, consequential or other types of damage resulting from the use of the product.